

Core Ph.D. Candidacy Exam Reading List
 2013-15

1	Adorno, Theodor and Max Horkheimer	<i>Dialectic of Enlightenment</i> . Trans. John Cumming. New York: Herder & Herder, 1972.
2	Ayers, Edward L and Thomas III, William G.	<ol style="list-style-type: none"> 1. "A Digital Civil War" in <i>What Caused the Civil War? Reflections on the South and Southern History</i>. New York: Norton, 2005. 2. "The Causes of the Civil War, 2.0." New York Times, April 28, 2011. http://opinionator.blogs.nytimes.com/2011/04/28/the-causes-of-the-civil-war-2-0/ 3. The Valley of the Shadow: Two Communities in the American Civil War. Virginia Center for Digital History. http://valley.lib.virginia.edu/ 4. "Writing a Digital History Journal Article from Scratch: An Account," <i>Digital History</i> (2007). http://digitalhistory.unl.edu/essays/thomasessay.php 5. "An Overview: The Differences Slavery Made; A Close Analysis of Two American Communities." <i>American Historical Review</i> 108 (Dec. 2003): 1299–1307. http://www2.vcdh.virginia.edu/AHR/
3	Banks, Adam	<i>Race, Rhetoric, and Technology: Searching for Higher Ground</i> . New York: Routledge, 2005.
4	Barthes, Roland	<i>Image, Music, Text</i> . New York: Hill and Wang, 1977.
5	Baudrillard, Jean	<i>Simulacra and Simulation</i> . Ann Arbor: University of Michigan Press, 1994.
6	Benjamin, Walter	"The Work of Art in the Age of Mechanical Reproduction." In <i>Film Theory and Criticism: Introductory Readings</i> . Eds. Leo Braudy and Marshall Cohen. New York: Oxford University Press, 731-51.
7	Berry, David	<i>The Philosophy of Software: Code and Mediation in the Digital Age</i> . New York: Palgrave Macmillan, 2011.
8	Birkerts, Sven	"Into the Electronic Millennium." <i>The Gutenberg Elegies: The Fate of Reading in an Electronic Age</i> . Boston: Faber & Faber, 1994. 117-40.
9	Bolter, J. David	<i>Writing Space: Computers, Hypertext, and the Remediation of Print</i> . 2nd ed. Mahwah, NJ: Lawrence Erlbaum, 2001.
10	Boone, Elizabeth Hill and Walter Mignolo (eds.)	<i>Writing Without Words: Alternative Literacies in Mesoamerica and the Andes</i> . 1st ed. Durham: Duke University Press, 1994.
11	Brooke, Collin	<i>Lingua Fracta: Toward a Rhetoric of New Media</i> . Cresskill: Hampton, 2009.
12	Burnard, Lou, Katherine O'Brien O'Keeffe and John Unsworth	<i>Electronic Textual Editing</i> , New York: Modern Language Association, 2006.
13	Castells, Manuel	<i>The Rise of the Network Society</i> . 2nd ed. Oxford: Blackwell, 2000.
14	Cohen, Daniel J. and Roy Rosenzweig	<i>Digital History: A Guide to Gathering, Preserving, and Presenting the Past on the Web</i> . Philadelphia: University of Pennsylvania Press, 2006.
15	Comte, August	<i>Excerpts from Course of Positive Philosophy</i> . Cambridge: Hackett Publishing Company, Inc., 1988.
16	Delagrange, Susan	<i>The Technologies of Wonder</i> . Logan: Utah State University Press, 2011. http://ccdigitalpress.org/ebooks-and-projects/wonder .
17	Drucker, Johanna and Emily McVarish	<i>Graphic Design: A Critical Guide</i> . New York: Prentice Hall, 2012.

18	Eubanks, Virginia	Digital Dead End: Fighting for Social Justice in the Information Age. Cambridge: The MIT Press, 2011.
19	Ferster, Bill	Interactive Visualization: Insight through Inquiry. Cambridge: MIT Press, 2012.
20	Foucault, Michel	The Order of Things. New York: Vintage Books, 1970.
21	Gee, James Paul	What Video Games Have to Teach Us about Learning and Literacy , New York: Palgrave Macmillan, 2004.
22	Geisler, Cheryl	Analyzing Streams of Language. New York: Pearson/Longman, 2003.
23	Gold, Matthew K. (ed.)	Debates in the Digital Humanities. Minneapolis: University of Minnesota Press, 2012.
24	Gomez-Pena, Guillermo	Codex Espangliensis: From Columbus to the Border Patrol. San Francisco: City Lights Books, 2000.
25	Grabill, Jeff	Writing Community Change: Designing Technologies for Citizen Action. New York: Hampton Press, 2007.
26	Gu, Baotong	From Oracle Bones to Computers: The Emergence of Writing Technologies in China. Anderson: Parlor Press, 2009.
27	Haraway, Donna Jeanne	Simians, Cyborgs, and Women: The Reinvention of Nature. New York: Routledge, 1991.
28	Hayles, N. Katherine	How We Became Posthuman. Chicago: The University of Chicago Press, 1999.
29	Headrick, Daniel R.	When Information Came of Age: Technologies of Knowledge in the Age of Reason and Revolution, 1700-1850. Oxford: Oxford University Press, 2000.
30	Jenkins, Henry	Convergence Culture: Where Old and New Media Collide. New York: New York University Press, 2008.
31	Kaptelinin, Victor and Bonnie A. Nardi	Acting with Technology: Activity Theory and Interaction Design. Illustrated ed. Cambridge: The MIT Press, 2006.
32	Kuhn, Thomas S.	The Structure of Scientific Revolutions. 2nd ed. Chicago: University of Chicago Press, 1970.
33	Lanham, Richard A.	The Economics of Attention: Style and Substance in the Age of Information , Chicago: University of Chicago Press, 2006.
34	Latour, Bruno	Reassembling the Social: An Introduction to Actor Network Theory. New York: Oxford University Press, 2005.
35	Lessig, Lawrence	Free Culture: How Big Media Uses Technology and the Law to Lock Down Culture and Control Creativity. New York: Penguin, 2004.
36	MacNealy, Mary Sue	Strategies for Empirical Research in Writing. Boston: Allyn and Bacon, 1999.
37	Manovich, Lev	The Language of New Media. Cambridge: MIT Press, 2000.
38	McGann, Jerome J.	Radiant Textuality: Literature after the World Wide Web. New York: Palgrave, 2001.
39	Misa, Thomas J.	Leonardo to the Internet: Technology and Culture from the Renaissance to the Present. Baltimore: Johns Hopkins University Press, 2004.
40	Nakamura, Lisa	Digitizing Race: Visual Cultures of the Internet. Minneapolis: University of Minnesota Press, 2008.
41	Norman, Donald A.	Living with Complexity. Cambridge: MIT Press, 2010.
42	O'Gorman, Marcel	E-Crit: Digital Media, Critical Theory, and the Humanities. Toronto: University of Toronto Press, 2007.
43	Ong, Walter J.	Orality and Literacy: The Technologizing of the Word. London: Routledge, 2002.
44	Rice, Jeff	The Rhetoric of Cool: Composition Studies and New Media. Carbondale: Southern Illinois University Press, 2007.

45	Rossman, Gretchen and Sharon F. Rallis	<i>Learning in the field: An introduction to qualitative research.</i> 2nd. Thousand Oaks: Sage Publications, 2003.
46	Sullivan, Patricia and James E. Porter	<i>Opening Spaces: Writing Technologies and Critical Research Practices.</i> Greenwich: Ablex Pub. Corp., 1997.
47	Turkle, Sherry	<i>Life on the Screen: Identity in the Age of the Internet.</i> New York: Simon & Schuster, 1995.
48	Ulmer, Gregory	<i>Internet Invention: From Literacy to Electracy.</i> New York: Longman, 2003.
49	Vandendrope, Christian	<i>From Papyrus to Hypertext: Toward the Universal Library.</i> Champaign: University of Illinois Press, 2009.
50	Vesna, Victoria	<i>Database Aesthetics: Art in the Age of Information Overflow (Electronic Mediations).</i> Minneapolis: University of Minnesota Press, 2007.
51	Vogt, Paul W., Dianne C. Gardner and Lynne M. Haeffele	<i>When to Use What Research Design.</i> New York: Guilford Press, 2012.
52	Wardrip-Fruin, Noah and Nick Montfort	<i>The New Media Reader.</i> Cambridge: The MIT Press, 2003.